

— Today we are going to review some important ideas. Keep this review handy for the rest of the semester.

Functions: A rule that takes certain numbers as inputs and assigns to each a definite output.

$$y = f(x)$$

dependent variable y independent variable x

• each x -value gives exactly one y -value

The set of inputs = DOMAIN

The set of outputs = RANGE

- you are expected to know what functions look like without using a graphing calculator.

Practice this!

Desmos.com - online graphing!

Important Functions

★ Linear Functions:

$$y = mx + b$$

$m = \text{slope}$

$b = \text{intercept}$

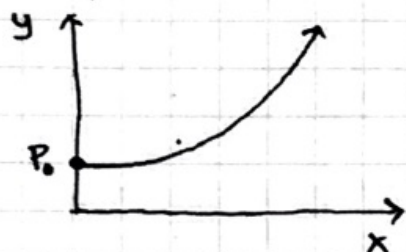
- given two points
or a point and slope
you should be able
to find the line eqn!

$$= \frac{\text{rise}}{\text{run}}$$

★ Exponential Functions:

$$y = P_0 a^x$$

You can always
plug in given
points to fit an
exponential
curve.



$P_0 = \text{initial quantity}$
value when $x = 0$

$a = \text{factor by which}$
the function changes
when $x = 1$

An important one $y = P_0 e^{kx}$

Euler's #
 $e = 2.71828$
It's just a #

$k - \text{positive} = \text{exponential growth}$
 $k - \text{negative} = \text{exponential decay}$

RULES

$$\begin{aligned} e^{ax} e^{bx} &= e^{ax+bx} = e^{(a+b)x} \\ (e^{ax})^b &= e^{abx} \\ \ln(e^{ax}) &= ax \end{aligned}$$

These must be
memorized!

★ Logarithmic Functions $y = \log_a x$ or $y = \ln(x)$

natural log
 $\log_e(x)$

Why do we need this?

Ex solve: $10^y = x$ for $y \dots$

to get the y out of the exponent:

$$\log_{10}(10^y) = \log_{10}(x) \quad \text{take } \log_{10} \text{ of both sides.}$$

$$y \cdot \log_{10}(10) = \log_{10}(x)$$

We sometimes
go the other way
 $10^{\log_{10}(x)} = x.$

$$y = \log_{10}(x) \quad \text{solved!}$$

Ex. Solve $e^y = x$ for y
use the natural log...

$$\begin{aligned}\ln(e^y) &= \ln(x) \\ y \cdot \ln(e) &= \ln(x) \\ y &= \ln(x).\end{aligned}$$

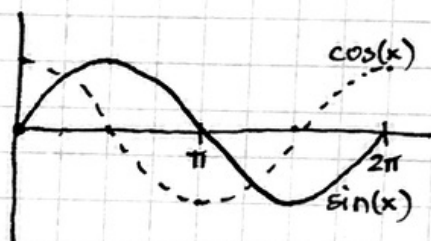
RULES

$$\left. \begin{aligned}\log(AB) &= \log(A) + \log(B) \\ \log\left(\frac{A}{B}\right) &= \log(A) - \log(B) \\ \log(1) &= 0 \\ \log(A^p) &= p \log(A)\end{aligned}\right\} \text{There must be memorized!}$$

common mistake: $\log(A+B) \neq \log(A) + \log(B)$

★ Trig Functions. - always use radians.

$$\begin{aligned}y &= \sin(x) \\ y &= \cos(x)\end{aligned}$$



memorize the graphs and important values.
 $0, \pi/2, \pi, 3\pi/2, 2\pi$

$$\begin{aligned}\sin^2 x + \cos^2 x &= 1 \\ \tan(x) &= \frac{\sin(x)}{\cos(x)}\end{aligned}$$

common mistake: $\sin(AB) \neq \sin(A)\sin(B)$
 $\sin(A+B) \neq \sin(A) + \sin(B)$

ALWAYS USE TRIGONOMETRIC IDENTITIES TO SIMPLIFY THESE!

★ Power Function $y = kx^p$ k and p are constants

Polynomials are sums of power functions

$$y = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

EX $y = 3x^3 + x^2 + 4x + 1$

polynomial of degree-three

★ Rational Function is a ratio of two polynomials

$$y = \frac{f(x)}{p(x)}$$

EX

$$y = \frac{x+1}{x^2+4x+3} \quad \begin{array}{l} \text{polynomial degree 1} \\ \hline \text{polynomial degree 2} \end{array}$$

we can often simplify these but be careful!

$$y = \frac{\cancel{(x+1)}}{\cancel{(x+1)}(x+3)} = \frac{1}{x+3} \quad \begin{array}{l} \text{we can cancel} \\ \text{multiplied factors} \end{array}$$

common mistake:

$$y = \frac{x}{x+3} \neq \frac{1}{3}$$

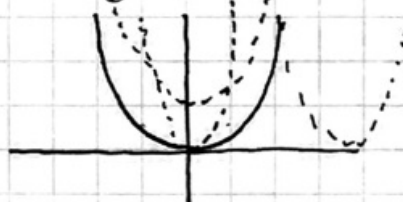
can't cancel out if
things are added
must factor first !!

There are the basic functions... remember that we can add and multiply by constants to shift these functions around and make new graphs.

practice
on DESMOS.com

EX

$$y = x^2$$



$$y = x^2 + a \quad \text{shift up}$$

$$y = ax^2 \quad \text{squeeze or flatten}$$

$$y = (x+a)^2 \quad \text{shift left or right.}$$

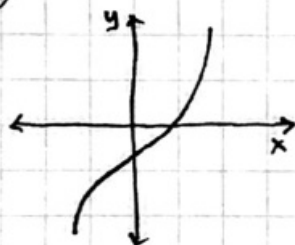
• Ch 1.3 goes over this in more detail

Continuity - a function is continuous on an interval if on that interval there are no breaks, jumps, or holes.

calculus relies
on the idea
of continuity.

EX

$$y = 3x^3 - x^2 + 2x - 1$$

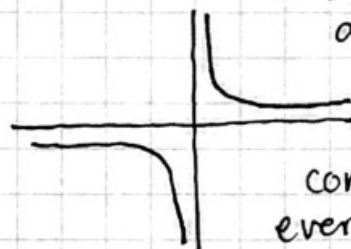


continuous
everywhere

1.8

$$y = 1/x$$

undefined
when $x=0$
and $y \neq 0$



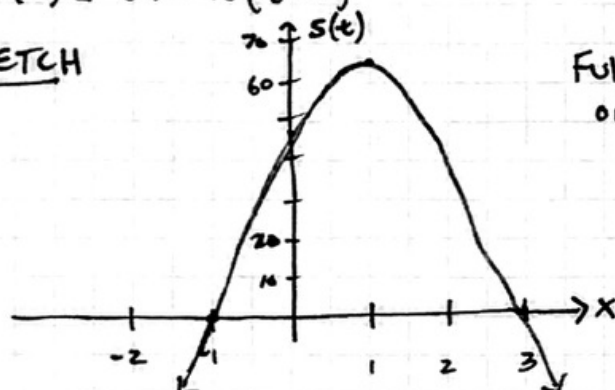
continuous
everywhere BUT
at the origin.

NEXT TIME MORE... Limits and Continuity.

Example Recording: Activity 1.1.2

$$s(t) = 64 - 16(t-1)^2$$

SKETCH



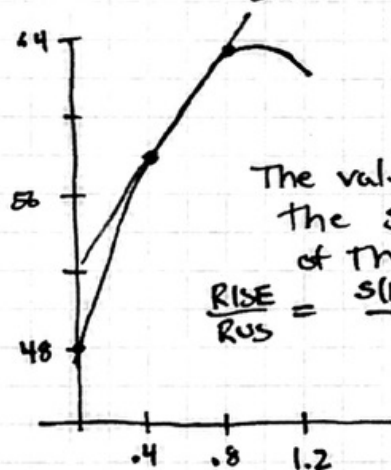
Full function
on Desmos.

Average Velocity: USING CALCULATOR.
plug into eqn

$$AV_{[a,b]} = \frac{s(b) - s(a)}{b - a}$$

a	b	$AV_{[a,b]}$
.4	.8	12.8 ft/s
.7	.8	8 ft/s
.79	.8	6.56 ft/s
.799	.8	6.416 ft/s
.8	1.2	0 ft/s
.8	.9	4.8 ft/s
.8	.81	6.24 ft/s
.8	.801	6.384 ft/s

→ PLOT



The values are
the SLOPE
of this line!

$$\frac{\text{RISE}}{\text{RUN}} = \frac{s(b) - s(a)}{b - a}$$

When I plot on desmos.com and zoom in, it starts
to look like a straight line.

I think the velocity at exactly $t = .8$ is about 6.4 ft/s.